

**APLIKASI PENGENALAN ALAT TRANSPORTASI
BERBASIS *AUGMENTED REALITY* ANDROID
AUGMENTED REALITY ANDROID
BASED TRANSPORTATION INTRODUCTION APPLICATION**

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ABSTRACT

Use of the application allows people to recognize the various means of transportation, the introduction of the current means of transportation only with mediocre media that is with the media poster and books. It needs a medium that can interact well with the community. Augmented Reality is an environment that allows users to see real-world objects of transportation. In developing this application, the author uses data collection method consisting of interview method, observation method and method of literature. As for the system development method used by the writer is a prototype that has several stages, namely listening to the community, build or repair the mock-up, and the public view or test the mock-up. To implement this application, the author uses C # programming language. It is expected that this application can facilitate in terms of learning media, in order to attract children so that later they can recognize the types and names of transportation equipment.

Keywords: Application, Augmented Reality, Transportation Equipment.